**Forum Week 4**

***Loresee writes:***

Unfortunately, there isn’t a ton of lore in Swordsphere. I think I read somewhere that originally the game was going to have a tie-in with a popular franchise that I don’t want to name due to lawyer stuff (rhymes with “Claim of Clones”), but that deal fell through and the developers ended up struggling to put something together for launch.

What we’re left with seems pretty shallow. Ancient gods fighting giant devils… yada, yada… giant divine war… yada, yada… gods and devils flee after shattering the world into little, teenie bits… yada, yada… all that’s left are the lesser servants of the gods, angels and demons, to carry on the war.

Some kid was posting a couple days back, asking about the “god system” for priests, and really, there isn’t one. From what I have seen (though admittedly, my experience is limited to the Starter Isle and first mainland town), on one side, there is The Order, which represents the remnants of the old church. I went to The Mountain Chapel *(GateBot says: “Lonely Mountain Chapel”)* and poked around in their books. There is a bit to read, but it mostly just comes down to this… The Order represents the good guys, but I haven’t been able to find any reference to any specific god they worship. All the lore I have found so far either talks about “The Ancient Ones”, or an abstract “god” which they call “The Divine Light”.

On the other side, there are numerous demons, and purveyors of Type V magic. There seems to be no specifics here either… just generic “Bad People, Doing Bad Stuff”. \*sigh\*

I suppose I am just a little disappointed… I mean, I am literally named about seeing lore! I just wish there was more to see.

***ChelseaBrianna replies:***

I think it gets more detailed as you move out of the Starter Island. SI has only been around since the latter half of the Betas, so I am not sure the world is as developed there as it is elsewhere.

As a for instance, I have heard several NPCs mention the “Four Dark Gods” that roam the land. I wanted to investigate further, but didn’t get the chance because my group was heading for a dungeon run. If I remember, I will ask around a little more and see what I can find.

***WhiteKnightRider replies:***

There really are no priests like in D&D though. Just White Knights and Pilgrims and neither of them are forced to “worship” any gods. There are incentives to help out The Order, and visit holy sites, for sure, but no requirement to be devout followers of any specific moral code or ethos.

Heck, technically, there is nothing stopping you from taking both White and Black magic and having some kind of Holy Demonologist character… that would be cool come to think of it.

I suppose it makes sense. You can’t really force some kind of religiosity on the game. People from all over are playing now, and you are sure to make someone antsy if you start getting too deep in gods and demons.

***RepentYeSinners replies:***

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***Leonardo replies:***

Just a game, bro. Chill out pls.

***GhostOfHelgen writes:***

Last chance folks! I am leaving Beginnings *(GateBot says: “Town of Endless Beginnings”)* tonight. I am selling all my crafting mats for ½ retail.

***Leonardo replies:***

No one cares, Dude! Give it a rest.

***Paladina writes:***

Holy Crap!! WTF is going on!? I need some help here.

***WhiteKnightRider replies:***

What is it, P?

***Paladina replies:***

I need you to describe, in as much detail as you can manage, the shopkeeper Yvonne… scratch that. You’ve gone to the General Store, right?

***WhiteKnightRider replies:***

I have.

***Paladina replies:***

Did the shopkeeper look like this?

*UploadBot: barnespicnicpics2014.jpg – 28k*



***WhiteKnightRider replies:***

Sure, why?

***Paladina replies:***

That is a picture of my aunt. How is that even possible?

***Leonardo replies:***

Wait, your aunt plays?

***Paladina replies:***

My aunt is dead. She died in a car accident a few years ago.

***WhiteKnightRider replies:***

Sry to hear

***Leonardo replies:***

Oh. That’s messed up.